CUP-ECS Center Overview

PSAAP-III Annual Review

Prof. Patrick Bridges

September 29, 2022





Center for Understandable, Performant Exascale Communication Systems

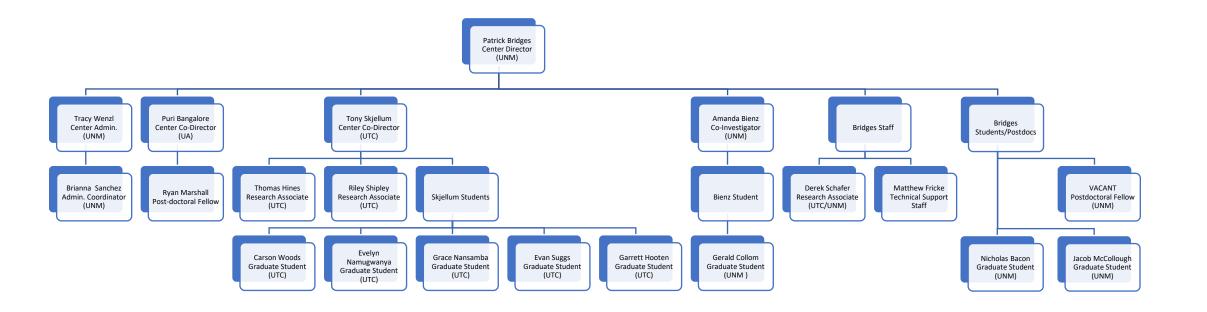
Center Goals

- Mission: "Provide optimized, performance-transparent communication systems for NNSA exascale applications."
- Goal: Research, demonstrate and deploy better communication abstractions that make NNSA mission applications faster, more predictable, and easier to write
- Approach
 - 1. Revisit and re-architect the relationship between exascale communication systems, applications, and hardware to support transformative scientific insights
 - 2. Research communication system innovations that accurately quantify, predict, abstract, and optimize exascale communication systems
 - 3. Develop and integrate enabling technologies and leverage these fundamental research advances in support of NNSA applications and systems
 - 4. Continuously refine research, development, and system integration based on feedback from NNSA collaborators and stakeholders.





Center Personnel and Organizational Structure



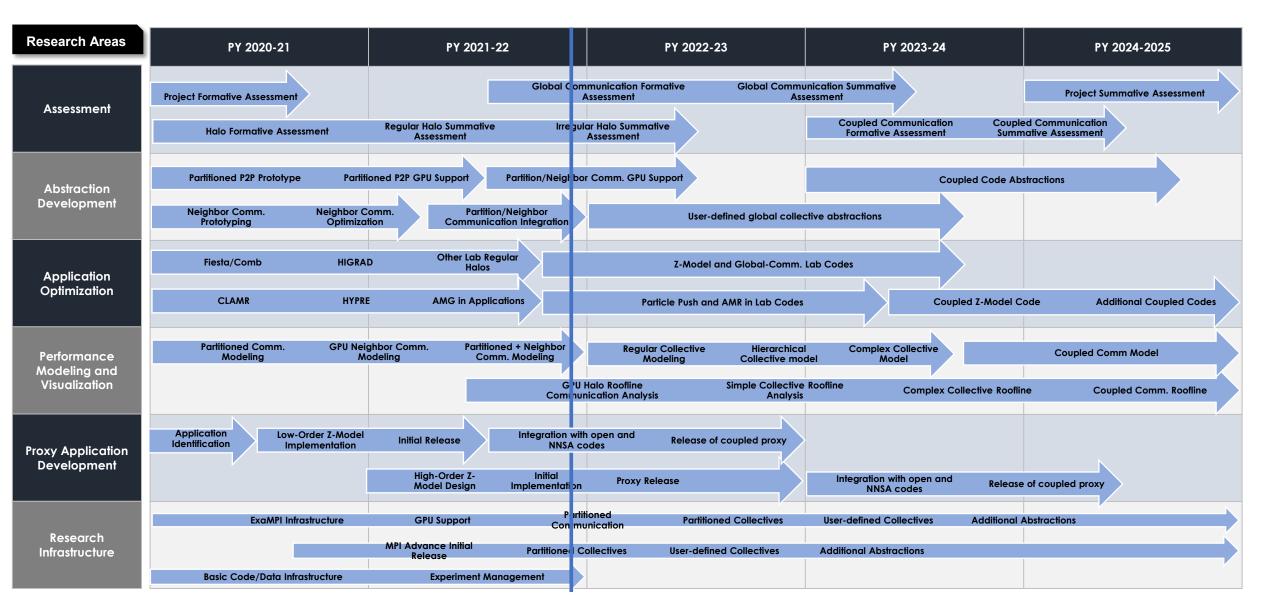


Center for Understandable, Performant Exascale Communication Systems

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5-year Project Roadmap



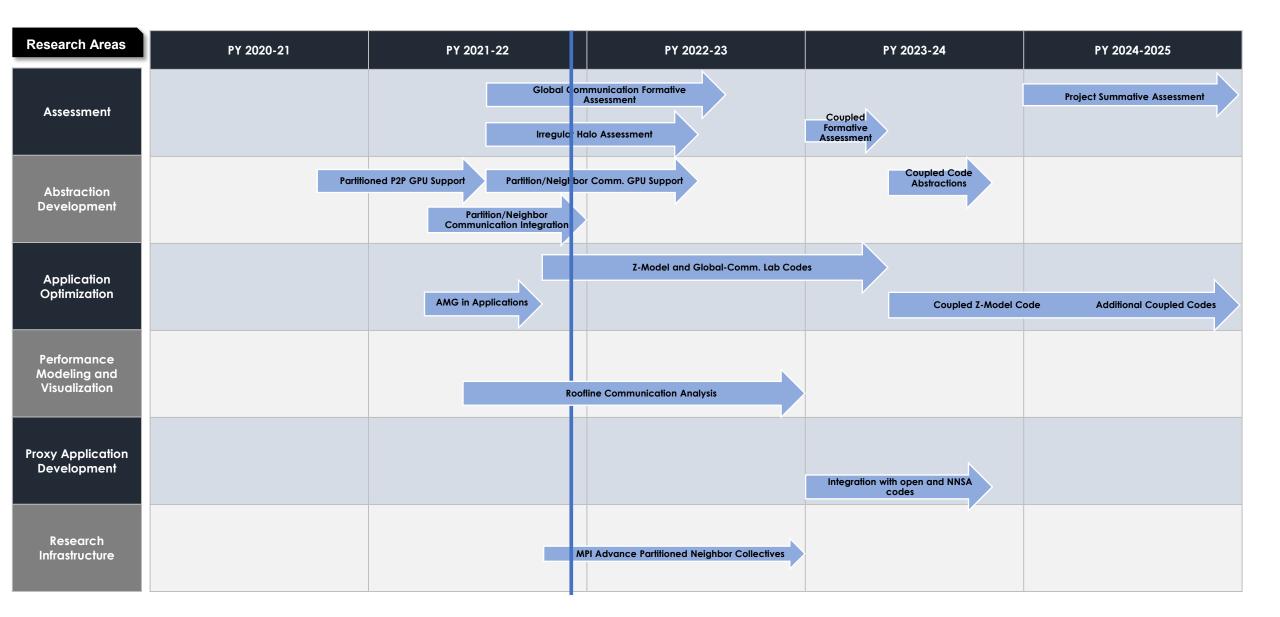
Project Risks and Mitigation

- Final Goal: Integration and assessment of optimized communication abstractions in benchmarks/applications, including coupled codes
- Non-Technical Risks: Student recruitment and retention
 - Student churn has slowed progress in some areas
 - Industry demand makes recruiting and retention difficult
 - Mitigation 1: Working on multiple recruitment paths to mitigate
 - Mitigation 2: Internships and staff placements to retain and builds center/lab ties
 - Mitigation 3: Educational materials to spin up new students quickly
- Technical Risks: Identify a critical path in the project plan to identify future risks and key challenges (from Year 1 Review) – next slides





Technical Project Critical Path



Technical Project Risks from Critical Path

- Assessment: Incomplete/inaccurate assessment of production codes due to lack of availability to all center personnel
- Abstractions: Robust, usable kernel and stream-triggered primitives
- Applications/Proxies: Lack of multi-physics benchmarks and codes
- Modeling: Identifying applications worth optimizing
- Infrastructure: Implementations that can be integrated in applications





Addressing/Mitigating Technical Risk

- Assessment: Incomplete/inaccurate assessment
 - Engaging key staff and postdocs with production codes and frameworks (Currently xrage, HOSS, and Parthenon at LANL)
 - Creating benchmarks that can be calibrated from statistics gathered by these staff from production codes
 - Will need to broaden to include SNL/LLNL applications with help from lab staff and interns
- Abstractions: Current GPU triggering libraries (libmp) very fragile
 - Working directly to understand their limitations/tradeoffs
 - Engaging with NVIDIA for help running, optimizing, and debugging, some newer libraries may mitigate libmp problems
 - Need access/engagement with Cray and/or AMD in this area
- Application/Proxies: Lack of open multi-physics benchmarks and codes
 - Continued development of Z-Model proxy (Beatnik)
 - Searching for postdoc to work directly on optimization of a lab code and integration with Beatnik
- Modeling: Identifying applications worth optimizing
 - Leveraging other funding (NSF OAC Core) to fund a student on GPU Communication Roofline modeling and performance prediction
- Infrastructure: Implementations that can be integrated with production codes/systems: MPIAdvance





For Reference: Challenges and Issues from Spring TST Meeting

- Continued student recruiting and retention issues addressing as discussed on previous slides
- Hardware testbed acquisition delays completed acquisition/standup
- Will need help with vendors on NDAs, hardware access addressing as discussed on previous slides
- Continuation application delays Year 3 continuation went off without a hitch





Other Project Changes

- Prof. Abi Arabshahi (UTC) left project, David Walker from Cardiff joining project Nov. 1
- Derek Shafer moved to UNM from UTC
- Ryan Marshall being hired as postdoc at LANL, recruiting new postdoc to join project
- UNM using carry-forward to hire a postdoc, ad currently posted





Center Meetings and Management

- Active slack channel for informal cross-team discussions
- Weekly Meetings (Zoom)
 - One center leadership meeting (PIs, key technical staff) on Zoom
 - Two agenda-run weekly technical planning meetings
 - Two open working weekly hackathon meetings
- Three to four in-person hackathons and/or leadership meetings
 - Two dedicated (summer, spring), one collocated with conference or other meeting (SC this year, or EuroMPI most years)





Vendor Collaborations

- Working closely with NVIDIA/Mellanox on libmp GPU triggering issues
- Successfully using nsys for GPU/NIC communication measurement (but only have NIC metrics on IB systems)
- Need to work with AMD/Intel/Cray on GPU triggering on their systems
- Need to identify contacts for access to data plane/infrastructure processor units (emerging data center NIC offload platforms)





Lab Interactions

- Lab staff member participation in ongoing colloquium series
- Regular (i.e. weekly or bi-weekluy) meetings with LANL, LLNL, and Sandia staff members by center leadership and students
- Lab internships of both PSAAP students and other students at participating institutions
 - Gerald Collom (UNM)
 - Keira Haskins (UNM)
 - Garrett Hooten (UTC)
 - Carson Woods (UTC)
- Center personnel joining NNSA labs as staff or postdoctoral fellows
 - Jared Dominguez-Trujillo (UNM), Technical Staff, LANL CCS
 - Ryan Marshall (UA), Postdoc, LANL XCP
 - Garrett Hooten (UTC), LLNL Staff position Jan. 2023
- Additional collaborations by center personnel with laboratory personnel on other awards/contracts

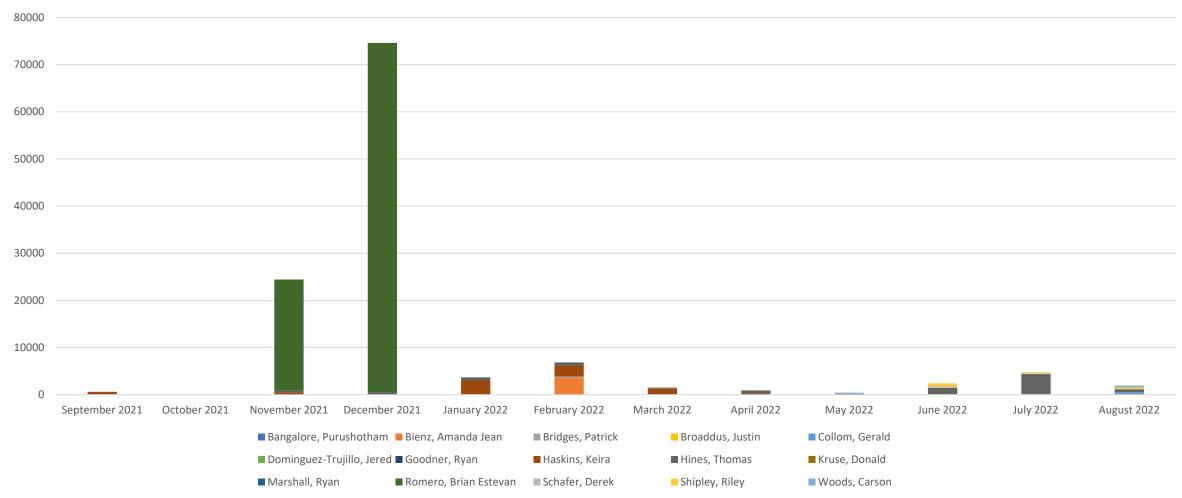


Testbed Usage

- NVIDIA Testing
 - Frequent performance testing on Lassen, particularly for stream and kerneltriggered communication
 - Lassen environment has made non-vendor MPI testing challenging
 - Using local PSAAP-funded A100 test systems for fast turnaround R&D
 - Transitioning to LANL Chicoma for larger-scale NVIDIA testing
 - Dove-tails with separately-funded/allocated LANL production test runs
- AMD Testing
 - Looking forward to running on Tioga for AMD testing
 - Considering acquisition of local AMD test systems
 - Software support for kernel/stream triggering on AMD systems will be key



Lassen Usage by Researcher/Month

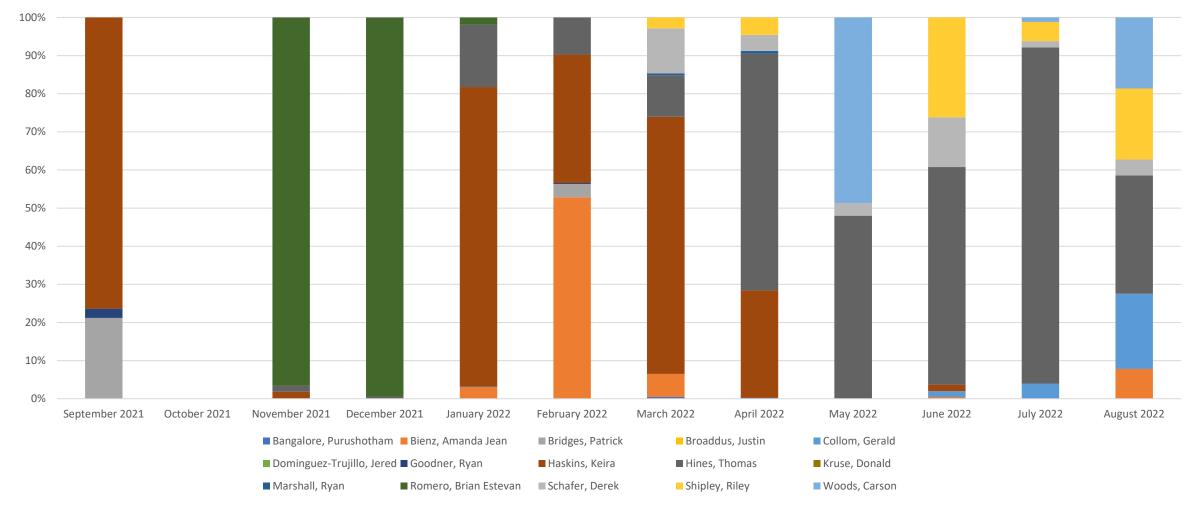






Center for Understandable, Performant Exascale Communication Systems

Lassen Usage Breakdown by Researcher







THE UNIVERSITY OF NEW MEXICO.

Key Annual Review Recommendations

- Continue the Colloquium series, including inviting Tri-Lab presenters
- Quarterly virtual hackathons even when in-person hackathons are not possible
- Creation of a class on HPC networking and other outreach
- Arrange stronger vendor collaborations similar to ECP academic participants already discussed
- Look broader than irregular AMR, for example unstructured meshes in HOSS
- Identify a critical path in the project plan to identify future risks and key challenges – already discussed





Colloquium Series

- This year's speakers
 - <u>The challenge of sparsity in HPC codes</u> Galen Shipman, Los Alamos National Laboratory
 - MPI from the Ground Up: From Operations to Implementations, Part I Derek Schafer & Tony Skjellum, University of Tennessee at Chattanooga
 - <u>Revisiting a Classic: Bruck algorithm for non-uniform all-to-all communication</u> *Dr. Sidharth Kumar, University of Alabama at Birmingham*
 - <u>GPU Integrated Communication</u> *Jim Dinan, NVIDIA*
 - <u>The Kokkos Performance Portability Programming Model</u> Christian Trott, Sandia National Laboratories
 - <u>PETSc and its communication module PetscSF</u> Junchao Zhang, Argonne National Laboratory
- Most spring speakers deferred due to scheduling, plan to restart mid-fall





Hackathon Status

- Two in-person hackathons in the past year:
 - February 8/9 Focused on sharing knowledge and expertise monitoring application communication costs
 - July 19/20/21
 - Training new students in use and measurement of neighbor communication
 - Analysis/discussion of GPU communication options
 - Planning session on education materials/contents
- Weekly meeting schedule includes two regular short (2-hour) group hacking sessions with student and faculty mentoring





Education outreach

- HPC Networking Class Development
 - Initial presentation as part of fall colloquia on HPC networking (background for center students and other personnel
 - Assembling reading list and relevant articles/topics for same reason
 - Starting to plan for initial HPC networking special topics class discussed at July hackathon
- Planning tutorials targeting lab and other HPC professionals on specific comm. topics e.g. partitioned communication
- Developing benchmarks/examples to use as materials in presentations, tutorials, and classes
- One focus on David Walker on project starting Nov. 1



Look more broadly that irregular AMR

- Postdoc Ryan Marshall began work at LANL on HOSS in spring 2022, currently transitioning to LANL postdoc position
- Working on a survey paper on irregular communication abstractions on DOE applications
 - Starting with linear solver frameworks (HYPRE/Trilinos/PETSc)
 - Identifying additional applications, frameworks, and algorithms to study
- Need better benchmarks ECP miniapps that are designed to support irregular meshes (MiniAero, LULESH) actually use regular meshes
 - Staff member Derek Schafer (joint funding with PSAAP and a LANL contract) working to irregular communication statistics from xRage and Parthenon





Year 2 Research Areas and Directions

- Abstractions and Summative Assessment
 - Complete integration and evaluation of partitioned communication primitives in Comb proxy and Fiesta/HIGRAD applications
 - Begin integration and evaluation of optimized irregular neighbor collectives in HYPRE
 - Global communication formative particle codes (EMPIRE, etc.), fast Fourier and fast multipole methods (Z-Model, FlecSPH, etc.)
- New Abstraction Development
 - Evaluation and optimization of prototype GPU partitioned communication in Comb proxy application
 - Design of partitioned neighbor collective abstraction as a general optimized halo exchange communication mechanism
- Fluid Interface Proxy
 - Design and begin implementation of parallel version of higher-order fluid interface model for use as a standalone proxy
- Research Infrastructure
 - Initial release of MPI Advance library with example usage in DOE applications
 - Design of general communication performance assessment experiment management system





Center-supported publications since prior meeting

- 1. W. P. Marts, M. G. F. Dosanjh, S. Levy, W. Schonbein, R. E. Grant and P. G. Bridges, "MiniMod: A Modular Miniapplication Benchmarking Framework for HPC," 2021 IEEE International Conference on Cluster Computing (CLUSTER), 2021, pp. 12-22, doi: 10.1109/Cluster48925.2021.00028.
- 2. A. Bienz, L. N. Olson, W. D. Gropp and S. Lockhart, "Modeling Data Movement Performance on Heterogeneous Architectures," 2021 IEEE High Performance Extreme Computing Conference (HPEC), 2021, pp. 1-7, doi: 10.1109/HPEC49654.2021.9622742.
- 3. S. Ghosh, et al., "Towards Modern C++ Language Support for MPI," in 2021 Workshop on Exascale MPI (ExaMPI), St. Louis, MO, USA, 2021 pp. 27-35. doi: 10.1109/ExaMPI54564.2021.00009
- 4. D. Holmes, et al., "Partitioned Collective Communication," in 2021 Workshop on Exascale MPI (ExaMPI), St. Louis, MO, USA, 2021 pp. 9-17. doi: 10.1109/ExaMPI54564.2021.00007
- 5. D. Schafer, T. Hines, E. D. Suggs, M. Rüfenacht and A. Skjellum, "Overlapping Communication and Computation with ExaMPI's Strong Progress and Modern C++ Design," 2021 Workshop on Exascale MPI (ExaMPI), 2021, pp. 18-26, doi: 10.1109/ExaMPI54564.2021.00008.
- 6. M. G.F. Dosanjh, A. Worley, D. Schafer, P. Soundararajan, S. Ghafoor, A. Skjellum, P. V. Bangalore, R. E. Grant, Implementation and evaluation of MPI 4.0 partitioned communication libraries, Parallel Computing, Volume 108, 2021, https://doi.org/10.1016/j.parco.2021.102827.
- 7. B. E. Romero, S. Poroseva, P. Vorobieff, and J. Reisner. "Comparison of 2D and 3D Simulations of a Shock Accelerated Inclined Gas Column." *APS Division of Fluid Dynamics Meeting Abstracts*, pp. P10-012. November, 2021.
- 8. B. E. Romero, S. Poroseva, P. Vorobieff, and J. Reisner. "Three-Dimensional Simulations of a Shock-Gas Column Interaction." AIAA SCITECH 2022 Forum, p. 1072. 2022. https://doi.org/10.2514/6.2022-1072
- 9. P. Haghi, Guo, A, Xiong, Q, et al. Reconfigurable switches for high performance and flexible MPI collectives. Concurrency Computat Pract Exper. 2022; 34(6):e6769. doi:10.1002/cpe.6769
- 10. B. E. Romero, "FIESTA and Shock-Driven Flows." PhD diss. University of New Mexico, 2022
- 11. A. Bienz, S. Gautam and A. Kharel. "A Locality-Aware Bruck Allgather." Proceedings of EuroMPI/USA 2022. 2022.

By institution: UNM: 6 (3 primarily funded elsewhere); UTC: 3, UA: 2





Year 3 Milestones

- Formative assessment of irregular communication demands in DOE application, including but not limited to the LANL HOSS application
- 2. Submission of partitioned collective abstraction specification to MPI forum for future inclusion in MPI standard and revision based on community feedback.
- Design and initial implementation of GPU-triggered neighbor collective abstractions in MPI Advance
- ^{4.} Release of higher-order fluid interface model benchmark specification, implementation, and initial performance results.
- 5. Summative assessment of optimized performance of different GPU halo communication approaches in DOE benchmarks and applications.





Research Activities and Accomplishments

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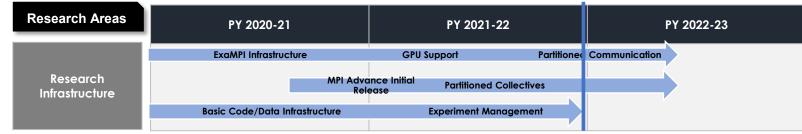
High-Level Research Themes

- Building research infrastructure to test, measure, and deploy new abstractions and implementations – e.g., MPI Advance and ExaMPI
- Exploring the many different fine-grain communication tradeoffs on GPU hardware and why current communication optimizations (e.g., in MPI) fail
- Quantifying the opportunities for regular halo optimization, using both point-to-point and collectives, versus a realistic baseline
- Examining same opportunities in different irregular communication benchmarks and applications
- Creating benchmarks to capture the communication behavior of more realistic applications
- Planning and initial outlining of educational materials for teaching students and professionals (1) modern HPC programming techniques and (2) HPC communication system basics
- Designing new communication abstractions to address the problems identified above for deployment through MPI Advance and ExaMPI





Research Infrastructure



- MPI Advance
 - First release publicly available on GitHub <u>https://github.com/mpi-advance</u>
 - Includes partitioned communication, locality-optimized collectives and neighbor collectives
 - Publicized and used in tutorial at EuroMPI, will be publicizing at SC and other upcoming venues
- ExaMPI
 - Compatibility features Initial GPU-aware communication support added, ROMIO support in progress
 - Added Caliper tracing into core ExaMPI code paths for fine-grain measurement down to comm. fabric
- Data Management system
 - Overall design finalized and paper submitted for publication.
 - Additional related research on reproducibility approaches accepted to SC'22 workshop (CANOPIE-HPC)





Regular Halo Assessment

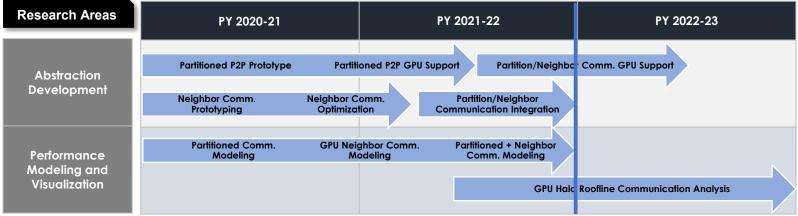
Research Areas	PY 2020-21	PY 2021-22	PY 2022-23
Assessment	Project Formative Assessment		
	Halo Formative Assessment	Regular Halo Summative Irregu Assessment	lar Halo Summative Assessment
Application Optimization	Fiesta/Comb HIGRA	D Other Lab Regular	· · · · · · · · · · · · · · · · · · ·
		Halos	

- Research question: how much room is there for aggressive optimization?
 - Baseline: Optimized HIGRAD to use GPU-aware communication, hand fused packing loops, supplemented with regular halo ping pong benchmark to study fine-grain costs
 - Optimizations: Considered partitioned pack/communicate and neighbor aggregation
 - Result: HIGRAD communication overheads reduced from 20% to 4%
 - Implications on partitioned communication for overlapping packing and sending, overheads
 of MPI datatypes, and message aggregation for regular halo exchanges





GPUs and Point-to-Point Communication



- Exploring the many different fine-grain communication tradeoffs on GPU hardware and why current communication optimizations (e.g. in MPI) fail
 - Partitioned P2P GPU abstractions near-finalized in MPI forum, partitioned collectives in progress
 - Fine-grain measurement of GPU communication performance characteristics using NVIDIA libmp.
 - Full implementation of GPU stream and kernel-triggered partitioned point-to-point in progress
 - Roadblock: Available stream/kernel triggering library brittle and fails in many cases (where NVIDIA says it shouldn't).
 - Mitigation: Working with NVIDIA to debug, examining alternative communication abstractions due to library limitations



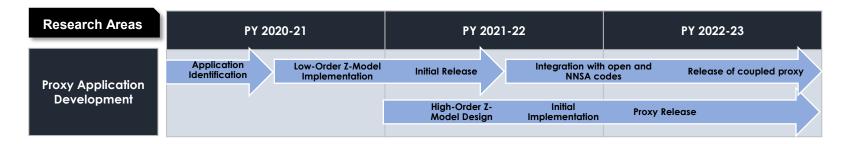
Irregular Communication

Research Areas	PY 2020-21		PY 2021-22
Abstraction Development	Neighbor Comm. Prototyping	Neighbor Comm. Optimization	Partition/Neighbor Communication Integration
Application Optimization	CLAMR	HYPRE	AMG in Applications
Performance Modeling and Visualization	Partitioned Comm. Modeling	GPU Neighbor Com Modeling	m. Partitioned + Neighbor Comm. Modeling

- Message aggregation powerful with irregular data layouts and communication
 - Tradeoffs with irregular halos due very different due to significant, harder-to-optimize packing costs
 - Implemented and tested optimized persistent neighbor collectives in HYPRE
 - Beginning evaluation of optimizing MPI_Alltoallv in Fast Fourier Transforms (e.g. HeFFTe)
- Early-access to MPI and MPIX aggregating interfaces available via MPI Advance
- Characterizing irregular communication in multiple applications and benchmarks



Assessment and Benchmark Development



- Developing novel approach for predicting application performance based on changing communication performance
- Implemented Beatnik, a fluid interface solver in Cabana/Kokkos/MPI
 - Full distributed low-order solve, brute-force single node high-order solve
 - Source release coming this fall via github (<u>https://github.com/CUP-ECS/beatnik</u>)
 - Successive versions will push on FFT, particle sort, and tree-code approaches
 - Looking at scalable high-order solve options in collaboration with LANL (e.g., Cabana, Parthenon, or FLECsi) and Stanford PSAAP (Legion/Regent)





Education Efforts

- Developing training materials with a first focus of bringing new PSAAP students up to speed
 - Videos and online materials on basic workflows
 - Technical paper reading lists
 - Occasional center colloquium on core MPI topics
- Outlined a basic set of course topics on MPI semantics, layers, and basic implementation issues (e.g., key parameters)
- Potentially funding UTC research faculty for material development
- Goal: UNM/UTC course in the spring, tutorials at conferences next fall.

